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Regolamento di Guitar Hero III: Legends of Rock

Guitar Hero III: Legends of Rock

Console: Xbox 360

Game Version: Guitar Hero III (With the most recent Xbox Live update)

Competition Mode: 1 vs 1

Type of Tournament: 2 Qualifications Rounds on Hard Best of 3, Central double elimination Phase, best of 3. Final Round of 32 players, Best of 3, on Expert. The 4 finalists will get to the Finals, best of 5, Expert, on the Main Stage.

Winning Conditions: win, with an higher score than your opponent, 2 out of 3 songs (best of 3), or 3 out of 5 (best of 5).

Total Prize Pool: 3.600 euros in gold coins.

Prize Pool Distribution: 1.400, 800, 400, 200, 100, 100, 100, 100, 50, 50, 50, 50, 50, 50, 50, 50.
(first 16 win prize)

Slots: 128

-Game Settings-

Mode: Pro Face-Off

Difficulty: Hard for Qualifications, Expert for the other stages of the tournament.

Hyperspeed: 1 standard; any other Hyperspeed setting is allowed (from OFF to 5) if both the players agree and communicate their decision to the referee by the beginning of the match..
(in the Cheat menu, play the notes: Orange, Blue, Orange, Yellow, Orange, Blue, Orange, Yellow.
Then set as following: HYPERSPEED ON,1).

Match: the match will be best of 3 for all the rounds. Finals will be best of 5.

Songs: Songs will be chosen by the Gameland Staff for every round. The song pool comprehends all the GH III songs (bonus ones included, downloads excluded). The songs will be communicated with the schedule.

Hero and Guitar: free choice.

Stage: the players can decide, if both agree on a stage, otherwise the Admin will randomly choose it.

Controller: A wireless or wired official Guitar Hero controller has to be used. Standard controllers, controllers with auto-repeat or macros, are not allowed. We will provide guitars, but players will be able to bring their own ones.

Note: we invite players to set their options on the guitar, as soon as they get posses of the playing position: Lag Calibration, Lefty flip, and all the others, are settings that need to be set in the 5 minutes warm-up time given at the beginning of each Match (each 1vs1); after the change of settings to their preferences, if there is anytime left, the players may warm-up on a song for the rest of the 5 minutes given for warm-up.

Pausing is allowed only under the Admin's permission.

Songs:

Hard - 128>64

- 1) Guns N Roses- Welcome to the Jungle
- 2) Kiss- Rock and Roll All Nite
- 3) The Sex Pistols- Anarchy in the UK

Hard - 64>32

- 1) Santana- Black Magic Woman
- 2) Tenacious D- The Metal
- 3) ZZ Top- La Grange

Expert - 32>16

- 1) Weezer- My Name Is Jonas
- 2) Slipknot- Before I Forget
- 3) Stevie Ray Vaughn- Pride and Joy

Expert - 16>8

- 1) Disturbed- Stricken
- 2) Scorpions- Rock You Like a Hurricane
- 3) Slipknot- Before I Forget

Expert - 8>4

- 1) An Endless Sporadic- Impulse
- 2) Iron Maiden- Number of the Beast
- 3) In Flames- Take This Life

Expert - 4>2

- 1) Slayer- Raining Blood
- 2) Prototype- The Way It Ends

3) Queens of the Stone Age- 3's and 7's

Expert- Final

- 1) Eric Johnson- Cliffs of Dover
- 2) Metallica- One
- 3) Dragonforce- Through the Fire and the Flames
- 4) Fall of Troy- FCP Remix
- 5) Living Colour- Cult of Personality
- 5) Dragonforce- Through the Fire and the Flames